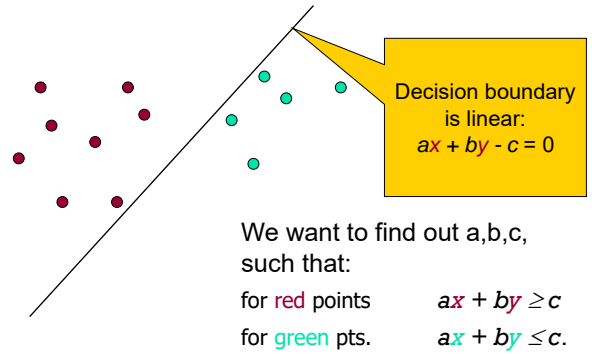


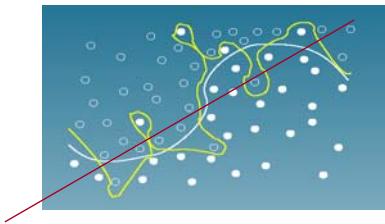
SVM (1): Support vector machine

Akito Sakurai

Linear discriminant function



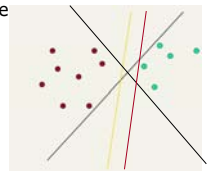
Complex boundaries



From Christopher Manning's slides

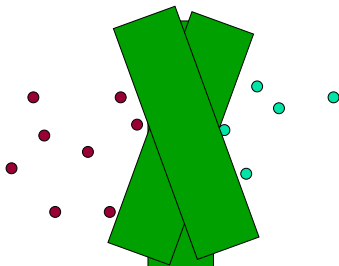
Which hyperplane is to be chosen

- a, b, c have infinite possibilities.
- Any one of which is the best [we have to define a standard to measure goodness]
 - Consider the measure for the perceptron learning algorithm if you know it
- SVM finds the "best" one.
 - Hyperplane that maximizes distance to the nearest "difficult point."
 - Intuitive interpretation: the further the points of the other classes are to the decision boundary, the less the uncertainty of decision is.



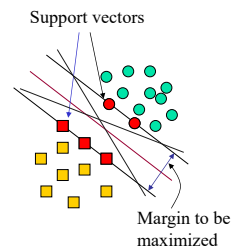
Another intuitive interpretation

- Replace a decision boundary by a strip with non-zero width. The narrower the width is, the more easily the point on the other side could jump in



Support vector machine (SVM)

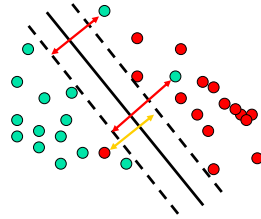
- SVM maximizes the margin around the separating hyperplane.
 - called "large margin classifier"
- Decision function is determined by its support vector which are in the training dataset.
- Formulated as quadratic programming
- Considered to work well for wide variety of problems



Large margin classifiers

If the dataset is **not linearly separable**,

- Allow errors, but
 - Have to pay **penalty for the distance** to the nearest allowable position
- While keeping the margin large



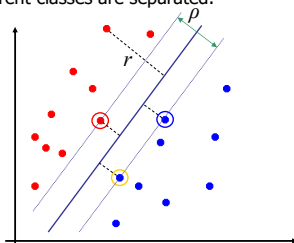
Margin: formulation

- w : normal vector to the decision boundary
- x_i : i -th sample
- y_i : class to belong (+1 or -1) **Note: not 1/0**
- classifier: $\text{sign}(w^T x_i + b)$
- Functional Margin of x_i : $y_i (w^T x_i + b)$
 - Clearly when w gets longer, margin gets larger

(Functional margin of a dataset is the maximum of them)

Geometrical margin

- Distance from a sample to the hyperplane $r = \frac{w^T x + b}{\|w\|}$
- Samples nearest to the hyperplane are support vectors.
- Margin ρ of separating hyperplane designates how far the support vectors of different classes are separated.



Linear SVM mathematics

- Suppose that all the points are positioned further than hyperplane by function value 1. Then, the following two constraints are obtained from the training dataset $\{(x_i, y_i)\}$:

$$w^T x_i + b \geq 1 \quad \text{if } y_i = 1$$

$$w^T x_i + b \leq -1 \quad \text{if } y_i = -1$$

- For the support vectors, the above inequalities become equalities; Then, the margin is $\rho = 2/\|w\|$ because the distance from each sample to the hyperplane is $r = \frac{w^T x + b}{\|w\|}$

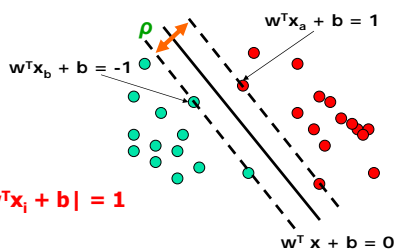
Assumption: The function (representing hyperplane) takes 1 and -1 on the marginal hyperplane

Linear SVM

- Hyperplane**
 $w^T x + b = 0$

- Constraints:**
 $\min_{i=1, \dots, n} |w^T x_i + b| = 1$

- Rewritten to:
 $w^T (x_a - x_b) = 2$
 $\rho = \|x_a - x_b\|_2 = 2 / \|w\|_2$



Linear SVM

- Formulated as the following quadratic programming:

Find w and b such that:

$$\rho = \frac{2}{\|w\|} \text{ is the maximal, and for all } \{(x_i, y_i)\}$$

$$w^T x_i + b \geq 1 \text{ if } y_i = 1; \quad w^T x_i + b \leq -1 \text{ if } y_i = -1$$

- A better formulation ($\min \|w\| = \max 1/\|w\|$):

Find w and b such that:

$$\Phi(w) = \frac{1}{2} w^T w \text{ is the minimal, and for all } \{(x_i, y_i)\}$$

$$y_i (w^T x_i + b) \geq 1$$